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KEY=Z - CASSANDRA HARRINGTON

GENERATION Z: THE ZOMBIE GENERATION

Since the dawn of the information age and the invention of the computer, society has seen an explosion of gadgets and devices that allegedly ease the burden of modern living. In this book, the effects of this technological renaissance are analyzed. Those who were born during this time have been influenced by technology their entire lives at such a rapid pace. Attention spans are diminishing and the social aspects of society are being threatened. Generation Z is the result of our overdependence upon all forms of technology, as well as being raised by parents who are themselves trying to navigate the various forms of technology for business and pleasure in their own lives. P. Chevyetski, an engineer by degree and teacher by trade, attempts to decipher the effects of a techno savvy modern society on this new Generation that he dubs "The Zombie Generation". Generation Z is an offshoot of both Generation X and Y, and they have turned into technology addicted zombies in every sense of the word. Those who have been inflicted by the Zombie plague are starved for more technological distractions in all aspects of their lives with an insatiable appetite. But have no fear. P. Chevyetski has a plan that will help bring the Zombies back into the light.

HOLLOWED OUT

A WARNING ABOUT AMERICA'S NEXT GENERATION

Simon and Schuster Do teachers have a front row seat to America's decline? Jeremy S. Adams, a teacher at both the high school and college levels, thinks so. Adams has spent decades trying to instill wisdom, ambition, and a love of learning in his students. And yet, as he notes, when teachers get together, they often share an arresting conclusion: Something has gone terribly wrong. Something essential is missing in our young people. Their curiosity seems stunted, their reason undeveloped, their values uninformed, their knowledge lacking, and most worrying of all, their humanity diminished. Digital hermits of a sort unfamiliar to an older generation, they have little interest in marriage and family. They largely dismiss—and are shockingly ignorant of—religion. They sneer at patriotism, sympathize with riots and vandalism, and regard American society and civilization as so radically flawed that it must be dismantled. Often friendless and depressed, they eat alone, study alone, and even "socialize" alone. Educators like Adams see a generation slipping away. The problems that have hollowed out our young people have been festering for years. A year of COVID-19 lockdowns and social distancing have magnified them. The result could be a generation—and our nation's future—lost in a miasma of alienation and stupefaction. In his stunning new book, Hollowed Out, Jeremy S. Adams reveals why students have rejected the wisdom, culture, and institutions of Western civilization—and what we can do to win them back. Poignant, frightening, and yet inspiring, this is a book for every parent, teacher, and patriot concerned for our young people and our country

GENERATION Z

ZOMBIES, POPULAR CULTURE AND EDUCATING YOUTH

Springer This book argues that the mythic figure of the zombie, so prevalent and powerful in contemporary culture, provides the opportunity to explore certain social models – such as 'childhood' and 'school', 'class' and 'family' – that so deeply underpin educational policy and practice as to be rendered invisible. It brings together authors from a range of disciplines to use contemporary zombie typologies – slave, undead, contagion – to examine the responsiveness of everyday practices of schooling such as literacy, curriculum and pedagogy to the new contexts in which children and young people develop their identities, attitudes to learning, and engage with the many publics that make up their everyday worlds.

GENERATION ZOMBIE

ESSAYS ON THE LIVING DEAD IN MODERN CULTURE

McFarland Growing from their early roots in Caribbean voodoo to their popularity today, zombies are epidemic. Their presence is pervasive, whether they are found in video games, street signs, hard drives, or even international politics. These eighteen original essays by an interdisciplinary group of scholars examine how the zombie has evolved over time, its continually evolving manifestations in popular culture, and the unpredictable effects the zombie has had on late modernity. Topics covered include representations of zombies in films, the zombie as environmental critique, its role in mass psychology and how issues of race, class and gender are expressed through zombie narratives. Collectively, the work enhances our understanding of the popularity and purposes of horror in the modern era. Instructors considering this book for use in a course may request an examination copy here.

GENERATION Z

It's been twelve years since the undead hordes swept over the earth forcing mankind to the brink of extinction. We now live like rats, scavenging in the ruins of our fallen civilization as the dead hunt us night and day. There is little left to scavenge, however. Grocery stores were emptied ages ago, gas tanks have long been dry and bullets are so precious that a man is lucky to have two to his name.

Still, we survive. But for how much longer? Instinct and love have combined to turn Darwin's theory on its head. The strongest didn't survive in this world. They were the first to die, leaving behind a generation of orphans. It's a generation that's never had a full belly. It's a generation that has no idea what an Xbox did, or what algebra is for. It's a generation of children who never laugh out loud, and who have learned to cry softly because the dead are always near and the dead are always so very, very hungry.

GENERATION Z

When the world ends, what will you do? Nick Jerritt finds himself facing the same question. Enjoying a once-safe and comfortable existence as a college student in Montana, Nick's world is pulled apart as the dead begin returning to life. Society crumbles as neighbors turn on each other in frantic attempts at survival. Finding himself alone in a dying world, Nick decides to go back to his home, not knowing why, or what he'll find there. Throughout his journey, Nick finds and loses friends and enemies- and parts of himself. A tale of madness, hope, destruction and the dead, Generation Z will leave you with the same question. What would you do?

BETTER OFF DEAD

THE EVOLUTION OF THE ZOMBIE AS POST-HUMAN

Fordham Univ Press What has the zombie metaphor meant in the past? Why does it continue to be, so prevalent in our culture? This collection seeks to provide an archaeology of the zombietracing its lineage from Haiti, mapping its various cultural transformations, and suggesting the post-humanist direction in which the zombie is ultimately heading.

GENERATION Z

BIRTH OF THE ZOMPIRE

Createspace Independent Pub Dr. Gabriella Evans has just discovered that her boyfriend, Damon Drake, is a monster, and the knowledge will shatter her normally ordered life. When a vampire and two zombies attack Damon, he awakens as a zompire--more than an evil vampire, and much more than a mindless zombie. As he discovers his newly acquired abilities, he wonders if he and Gabby have any future together. Can their two species even coexist, much less have love expressed between them? Gabby worries-how much has Damon's conversion changed the man she once loved? Can she love him in his new zompire form? It is only through mutual trust and cooperation, however, that they can succeed in hunting down the offending vampire, discover the motive behind his attack, and defeat his zombie army. Can they rediscover their love along the way, or will their differences lead to their mutual destruction?

THE PARENT'S GUIDE TO TURNING YOUR TEEN INTO A MILLIONAIRE

AND HOW TO DO IT BEFORE HIGH SCHOOL GRADUATION!

For Parents Who Want To Sleep Better... and Worry Less About Their Children's Future. You go to college to get a comfortable job. You get a good job because you desire a comfortable career. You desire a comfortable to achieve a comfortable retirement. But you can't get a comfortable career if you keep job hopping. And you job hop because you can't get a comfortable job. And you can't save for retirement because your college loans are too high. But what if there were a way to bypass financial burden of college and earn a millionaire retirement before you graduate high school? For the same price of the average annual private college tuition spread out over six years (not one), your teenager can retire a millionaire (without needing to be an investment wiz)!You tell your child to study hard, get into a good college, start on a good career track. Why? So your child can retire in comfort. But, what if there's a way to jumpstart your child's retirement before your teen graduates from high school? The Parent's Guide to Turning Your Teen Into a Millionaire describes precisely how to do this. And it's incredibly easy. Can you believe that so few people take advantage of this opportunity? Well, you don't have to be one of those people. You can turn your teen into a millionaire before high school graduation!In researching for his new book, The Parent's Guide to Turning Your Teen Into a Millionaire, Carosa has discovered people who are using it now (in surprisingly everyday circumstances). How could we make more people aware of these opportunities? How can we help more people take advantage of this for themselves (and their children)? Finally, what simple legislative tweaks can broaden the availability of The Child IRA to everyone, not just the lucky few who happen to be (literally) born into the right set of circumstances. These are just some of the questions discussed and answered. In between, you'll discover real life example via interviews with actual parents and children who have created and benefited from The Child IRA.

THE EAGLE AND THE DRAGON

GLOBALIZATION AND EUROPEAN DREAMS OF CONQUEST IN CHINA AND AMERICA IN THE SIXTEENTH CENTURY

John Wiley & Sons In this important new book the renowned historian Serge Gruzinski returns to two episodes in the sixteenth century which mark a decisive stage in global history and show how China and Mexico experienced the expansion of Europe. In the early 1520s, Magellan set sail for Asia by the Western route, Cortes seized Mexico and some Portuguese based in Malacca dreamed of colonizing China. The Aztec Eagle was destroyed but the Chinese Dragon held strong and repelled the invaders - after first seizing their cannon. For the first time, people from three continents encountered one other, confronted one other and their lives became entangled. These events were of great interest to contemporaries and many people at the time grasped the magnitude of what was going on around them. The Iberians succeeded in America and failed in China. The New World became inseparable from the Europeans who were to conquer it, while the Celestial Empire became, for a long time to come, an unattainable goal. Gruzinski explores this encounter between civilizations that were different from one another but that already fascinated contemporaries, and he shows that our world today bears the mark of this distant age. For it was in the sixteenth century that human history began to be played out on a global stage. It was then that connections between different parts of the world began to accelerate, not only between

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Europe and the Americas but also between Europe and China. This is what is revealed by a global history of the sixteenth century, conceived as another way of reading the Renaissance, less Eurocentric and more in tune with our age.

AFTER

(AFTER ZOMBIE SERIES BOOK 1)

The dead walked. The world fell apart. But what happened after? Jenna Deluise is just trying to survive in this broken world, but after her father's apparent suicide she discovers that she didn't really know him at all. How was he connected to the zombies? Why is his former boss so sure he is alive? What else was he hiding?

THE SECOND MEDIA AGE

John Wiley & Sons This book examines the implications of new communication technologies in the light of the most recent work in social and cultural theory and argues that new developments in electronic media, such as the Internet and Virtual Reality, justify the designation of a "second media age".

GENERATION DEAD

Simon and Schuster All over the tri-state area, something strange is happening. Teenagers who die aren't staying dead. They are coming back to life, but they come back different - they stutter and their reactions to everything are slower. Termed 'living impaired' or 'differently biotic', there are lots of conspiracy theories to explain this new phenomenon. But as their numbers keep on growing, so does the discomfort of the living people in the community. When Phoebe falls for Tommy Williams, her best friend and star of the football team, Adam, has conflicting emotions. And when Tommy decides to try out for the football team, it sets off a chain of events that escalates into deadly violence.

THEORIES OF INTERNATIONAL POLITICS AND ZOMBIES

APOCALYPSE EDITION

Princeton University Press How international relations theory can be applied to a zombie invasion What would happen to international politics if the dead rose from the grave and started to eat the living? Daniel Drezner's groundbreaking book answers the question that other international relations scholars have been too scared to ask. Addressing timely issues with analytical bite, Drezner looks at how well-known theories from international relations might be applied to a war with zombies. Exploring the plots of popular zombie films, songs, and books, Theories of International Politics and Zombies predicts realistic scenarios for the political stage in the face of a zombie threat and considers how valid—or how rotten—such scenarios might be. With worldwide calamity feeling ever closer, this new apocalyptic edition includes updates throughout as well as a new chapter on postcolonial perspectives.

THE POLITICS OF RISK SOCIETY

Institute for Public Policy Research This text explores the way we perceive risk and integrate change into our lives - insisting that these are the essential forces driving policy development today.

OBAMA ZOMBIES

HOW THE LIBERAL MACHINE BRAINWASHED MY GENERATION

Simon and Schuster In 2008, Barack Obama lobotomized a generation. For an entire year, otherwise clear-thinking members of the most affluent, over-educated, information-drenched generation in American history fell prey to the most expensive, hi-tech, laser-focused marketing assault in presidential campaign history. Twitter messages were machine-gunned to cell phones at mach speed. Facebook and MySpace groups spread across the Internet like digital fire. YouTube videos featuring celebrities ricocheted across the globe and into college students' in-boxes with devastating regularity. All the while, the mega-money-raising engine whirred like a slot machine stuck on jackpot. The result: an unthinking mass of young voters marched forward to elect the most radical and untested president in U.S. history. Recognized as one of the country's top young conservative activists by Human Events, Jason Mattera created an internet sensation with ambush video interviews that exposed clueless young liberals and cunning Democratic officials. Now he reveals the jaw-dropping lengths Barack Obama and his allies in Hollywood, Washington, and Academia went to in order to transform a legion of iPod-listening, MTV-watching followers into a winning coalition that threatens to become a long-lasting political realignment. Obama Zombies uncovers the true, behind-the-scenes story of the methods and tactics the Obama campaign unleashed on youth culture. Through personal interviews and meticulous original research, Mattera explains why conservatism's future rests upon jolting the young masses from their slumber, yanking out their earphones, and sparking a countercultural conservative battle against the rise of the ignorant Left. The lesson from 2008 is crystal clear: When true conservatives run away, Obama zombies come out to play.

THE GEN Z ZOMBIE

YA TAKES ON THE UNDEAD

After the terror attacks of 9/11, zombie stories experienced an unprecedented boom, or for some critics, a renaissance. Fears of mass death, infiltration by the Other, and life before and after the apocalyptic moment were played out through zombie stories. The longevity of the boom also saw the zombie myth move into strange new places including Young Adult novels, resulting in what I refer to as the "Gen Z zombie."

IGEN

WHY TODAY'S SUPER-CONNECTED KIDS ARE GROWING UP LESS REBELLIOUS, MORE TOLERANT, LESS HAPPY--AND COMPLETELY UNPREPARED FOR ADULTHOOD--AND WHAT THAT MEANS FOR THE REST OF US

Simon and Schuster "Analyzes how the young people born in the mid-1990s and later significantly differ from those of previous generations, examining how social media and texting may be behind today's unprecedented levels of anxiety, depression, and loneliness" -- Prové de l'editor.

GEN Z

THE COMPLETE COLLECTION

For birthday girl Chas, life just got a whole lot weirder... Get The Gen Z Boxed Set featuring the complete series containing over 550 pages of suspense-filled, character-driven, post-apocalyptic action. Gen Z - Book 1 Chasity is celebrating her fourteenth birthday at the local fair when zombies crash the party, stranding her and her two best friends on the Ferris wheel. With a bird's eye view of the carnage below, they have to use their wits to survive. Gen Y - Book 2 After the undead crash her fourteenth birthday party, Chasity and her best friends spend the night running from ravenous zombies, crazed gorillas, and trigger-happy soldiers. Upon reuniting with their family, they find refuge at a nearby military base. Gen X - Book 3 After the undead overrun the safe zone, Chasity and the other survivors are trapped on top of the mountain. Cut off from the outside, and with supplies running low, the situation seems hopeless. Determined to save their loved ones, the teens decide to take matters into their own hands. Next Gen - Book 4 Facing zombie gorillas, wolves, and coyotes is one thing, but getting the adults to recognize her worth is another. Not only do they treat her like a youngster, but even her best friends are on their side. If you enjoy suspense-filled, character-driven end of the world scenarios; then you'll love this series. The Gen Z Boxed Set offers a chilling look at a post-apocalyptic future decimated by a killer virus where every decision could mean the difference between life and death. Scroll up and grab your copy today!

GLOBAL MEDIA STUDIES

AN ETHNOGRAPHIC PERSPECTIVE

Routledge Global Media Studies explores the theoretical and methodological threats that are defining global media studies as a discipline. Emphasizing the connection of globalisation to local culture, this collection considers the diversity of modes of reception, reception contexts, uses of media content, and the performative and creative relationships that audiences develop with and through the media. Through ethnographic case studies from Brazil, Denmark, the UK, Japan, Lebanon, Mexico, South Africa, Turkey and the United States, the contributors address such questions as: what links media consumption to a lived global culture; what role cultural tradition plays globally in confronting transnational power; how global elements of mediated messages acquire class; and regional and local characteristics.

ZOMBIES AND SEXUALITY

ESSAYS ON DESIRE AND THE LIVING DEAD

McFarland Since the early 2000s, zombies have increasingly swarmed the landscape of popular culture, with ever more diverse representations of the undead being imagined. A growing number of zombie narratives have introduced sexual themes, endowing the living dead with their own sexual identity. The unpleasant idea of the sexual zombie is itself provocative, triggering questions about the nature of desire, sex, sexuality, and the politics of our sexual behaviors. However, the notion of zombie sex has been largely unaddressed in scholarship. This collection addresses that unexamined aspect of zombiedom, with essays engaging a variety of media texts, including graphic novels, films, television, pornography, literature, and internet meme culture. The essayists are scholars from a variety of disciplines, including history, theology, film studies, and gender and queer studies. Covering The Walking Dead, Warm Bodies, and Bruce LaBruce's zombie-porn movies, this work investigates the cultural, political and philosophical issues raised by undead sex and zombie sexuality.

GENERATION Z: LOSING TIME

BOOK 1 OF THE GENERATION Z SERIES

In the not so distant future, a viral outbreak kills eighty percent of the human population on Earth. Within days, the dead begin to walk. As they regain their senses and strength, they become more aggressive. Then they begin to stalk what's left of mankind. It is left to the survivors of Palmer City, the hollowed remains of a minor league baseball stadium, to fend off the endless horde while they try to assemble the pieces of their own lives. They thrive in their new city only to have everything taken away once again. Follow the journey with a college dropout and self-proclaimed loser, as he battles a relentless enemy and struggles between the man is and the man he used to be. He walks the long road to salvation and battles against an enemy that knows no fear, pain, or remorse. Generation Z: Losing Time is the first novel by intrepid writer, and long-time fan of the zombie survival/horror genre, Tim Apicella. He turns his hand to a world where hope is all but dead, and the dead are all but alive.

GENERATION Z: LOSING TIME (2ND EDITION)

BOOK 1 OF THE GENERATION Z SERIES

Createspace Independent Publishing Platform A viral outbreak kills eighty percent of the human population on Earth. Within days, the

dead begin to walk. As they regain their senses and strength, they become more aggressive. Then they begin to stalk the living. The citizens of Palmer City, a survivor camp established inside a minor league baseball stadium, must fend off an endless horde while trying to assemble the pieces of their own lives. They work hard to establish their new home, only to be faced with a whole new set of challenges. Follow the story of a self-proclaimed loser, as he turns from a life of apathy to one of purpose. Love, safety, and security escape him as he tries to find his place in the world. His enemies are much closer than he realizes and the ones he trusts are often more dangerous that the threats outside the gates. Generation Z: Losing Time is the first in a series of three novels by intrepid writer, and long-time fan of the zombie survival/horror genre, Wes Grimes. He tries his hand at creating a world where hope is dead and the dead are alive.

A SCARY LITTLE CHRISTMAS

A HISTORY OF YULETIDE HORROR FILMS, 1972-2020

McFarland Controversial yet beloved among audiences, Christmas-themed horror movies emerged in the early 1970s and gained a notorious reputation with Silent Night, Deadly Night (1984), depicting Santa as an ax-wielding maniac. Some parents and conservative groups condemned the film, while others embraced the portrayal of Yuletide as a backdrop for fear and dread. Drawing on interviews with directors, producers, special effects artists, photographers and actors, this book celebrates the sordid, colorful history of the Christmas horror subgenre. Psycho Santa films such as Christmas Evil (1980) and 3615 code Pere Noel (1989) are examined, along with "Yule-Die" slashers like The Dorm that Dripped Blood (1982), Black Christmas (1974) and Silent Night, Bloody Night (1972). Commercial successes like Gremlins (1984) and Rare Exports: A Christmas Tale (2010) are covered, as well as more recent releases such as Better Watch Out (2016), Red Christmas (2016) and Deathcember (2019). Rare photographs, promotional materials and an annotated filmography are provided.

THE KISS OF LIFE

Simon and Schuster When Phoebe's best friend Adam takes a bullet for her, it proves everyone right - Adam is in love with her. And now that he's come back to life, Phoebe's presence may be more important than ever. They say that a zombie can come back from death faster if they're loved... and kissed - which means Phoebe has to say goodbye to Tommy Williams, the other zombie in her life. While coaxing Adam back to reality and fending off Tommy's advances, Phoebe continues to carry on as if everything's normal. But normal has been different since American teenagers started rising from their graves. Although some try to bridge the gap between the living and the differently biotic, there are scores of people who want nothing more than to send all of the undead back to their graves. And the dead kids in Phoebe's school don't like that one bit...

DEADCORE

4 HARDCORE ZOMBIE NOVELLAS

Red Room Press DEADCORE: 4 HARDCORE ZOMBIE NOVELLAS Join authors Randy Chandler, Ben Cheetham, Edward M. Erdelac, and David James Keaton as they unleash the carnage while breathing new life, and death, into the zombie genre. FANGORIA MAGAZINE REVIEW "As the book's title indicates, DEADCORE achieves all extremes. Violent, perverse, depraved—and, as such, quite recommended." THE STORIES DEAD JUJU BY RANDY CHANDLER He's the mystery man on the news. Where he shows up, the shit goes down. The dead are rising, the immigration issue has reached the boiling point, the living are screwed, and unspeakable acts are being performed upon all involved. In this tale of Zombies Gone Wild, yes the dead walk but just where the hell are they going and why? Dead Juju gives you the hardcore truth, if you're ghoul enough to handle it. NIGHT OF THE JIKININKI BY EDWARD M. ERDELAC After a comet is observed in the western sky of feudal Japan, a murdered inmate rises from the dead and attacks his fellow prisoners. Three disparate men: a casteless bandit, a mad, child-eating monk, and a renowned but sadistic samurai band together to escape the walled and moat-surrounded prison as it fills with the walking and ravenous dead. ZEE BEE & BEE (A.K.A. PROPELLER HATS FOR THE DEAD) BY DAVID JAMES KEATON At a "Zombie Bed & Breakfast" tourist trap, guests pay for the thrill of a staged zombie assault during an apocalyptic scenario, acted out by sluggish hotel workers who are well-versed in the zombie genre. But soon the script doesn't go as planned, the guests become uncooperative, and the actors are taking their roles very seriously these days. ZOMBIE SAFARI BY BEN CHEETHAM Survivors of a zombie apocalypse have carved out new existences on islands, only visiting the mainland to hunt zombies. But things start to go wrong. Zombies don't die as they should. Hunters go missing. A trip that's supposed to be fun turns into a struggle for survival as four men make a discovery that causes them to question not only what it means to be a zombie, but what it means to be human.

THE GIRL WITH ALL THE GIFTS

THE MOST ORIGINAL THRILLER YOU WILL READ THIS YEAR

Hachette UK 'ORIGINAL, THRILLING AND POWERFUL' - Guardian 'HAUNTING, HEARTHBREAKING' - Vogue The phenomenal word-of-mouth bestseller that is now a BAFTA Award-nominated movie NOT EVERY GIFT IS A BLESSING Every morning, Melanie waits in her cell to be collected for class. When they come for her, Sergeant Parks keeps his gun pointing at her while two of his people strap her into the wheelchair. She thinks they don't like her. She jokes that she won't bite. But they don't laugh. Melanie is a very special girl. Emotionally charged and gripping from beginning to end, THE GIRL WITH ALL THE GIFTS is the most powerful and affecting thriller you will read this year. 'A great read that takes hold of you and doesn't let go' - John Ajvide Lindqvist, author of LET THE RIGHT ONE IN *Return to the world of THE GIRL WITH ALL THE GIFTS in M. R. Carey's stunning new novel THE BOY ON THE BRIDGE - out now!*

GENERATION Z

THE QUEEN UNTHRONED

With the threat of more assassinations on Bainbridge paralyzing the fortified island, and spies in her own ranks, turning her own men against her, Jillybean has to look to unlikely allies as The Black Captain brings his fury south to destroy her. He is consumed with the idea of revenge and yet he retains a cold, calculating rationality that Jillybean does not. The stress of war as well as the deaths of her friends and the man she loves, by her own hand is eating away at what little mental stability she has left. Again and again she slips away into a fantasy world, and each time she loses a little more control of the murdering thugs she calls an army. Her only hope is to turn to The Guardians, a religious community that values faith and honor higher than life itself. The problem she faces; however, is she can't hide the fact that she is and always will be The Mad Queen.

WORLD WAR Z

AN ORAL HISTORY OF THE ZOMBIE WAR

Broadway Books An account of the decade-long conflict between humankind and hordes of the predatory undead is told from the perspective of dozens of survivors who describe in their own words the epic human battle for survival, in a novel that is the basis for the June 2013 film starring Brad Pitt. Reissue. Movie Tie-In.

ROMANCING THE ZOMBIE

ESSAYS ON THE UNDEAD AS SIGNIFICANT "OTHER"

McFarland The zombie--popular culture's undead darling--shows no signs of stopping. But as it develops to suit changing audience tastes, its characteristics transform. This collection of new essays examines the latest incarnation, the romantic zombie, a rehumanized monster we want to help, heal and connect with rather than destroy. The authors discuss our increasingly sympathetic view of the reanimated dead as more than physical bodies devoid of life and personality. Their essays cover a range of topics, including audience obsession with Apocalyptic love; the problem of a kinder, gentler undead; the millennial reinvention of the "sexy zombie"; and "uncanny valley romance."

GLOBALIZATION / ANTI-GLOBALIZATION

BEYOND THE GREAT DIVIDE

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EDUCATING THE NET GENERATION

Educause This e-book offers an insightful look into the way today's students think about and use technology in their academic and social lives. It will help institutional leaders help their students to become more successful and satisfied.

THE APP GENERATION

HOW TODAY'S YOUTH NAVIGATE IDENTITY, INTIMACY, AND IMAGINATION IN A DIGITAL WORLD

Yale University Press No one has failed to notice that the current generation of youth is deeply--some would say totally--involved with digital media. Professors Howard Gardner and Katie Davis name today's young people The App Generation, and in this spellbinding book they explore what it means to be "app-dependent" versus "app-enabled" and how life for this generation differs from life before the digital era. Gardner and Davis are concerned with three vital areas of adolescent life: identity, intimacy, and imagination. Through innovative research, including interviews of young people, focus groups of those who work with them, and a unique comparison of youthful artistic productions before and after the digital revolution, the authors uncover the drawbacks of apps: they may foreclose a sense of identity, encourage superficial relations with others, and stunt creative imagination. On the other hand, the benefits of apps are equally striking: they can promote a strong sense of identity, allow deep relationships, and stimulate creativity. The challenge is to venture beyond the ways that apps are designed to be used, Gardner and Davis conclude, and they suggest how the power of apps can be a springboard to greater creativity and higher aspirations.

THE UMBRELLA CONSPIRACY

Simon and Schuster When a remote mountain community is suddenly beset by a rash of grisly murders, the Special Tactics and Rescue Squad--a paramilitary unit--is dispatched to investigate

THE CAMBRIDGE COMPANION TO POSTMODERN AMERICAN FICTION

<u>Cambridge University Press</u> This Companion is an authoritative, comprehensive, and accessible guide to the key works, genres, and movements of postmodern American fiction.

SONNETS OF SOLACE

Quhwah Publications Gary was born in North Staffordshire and spent much of his formative years as a club MC and hip-hop rapper. He has a Ma in Applied arts from the University of Manchester and Ba in Theatre and performance from Staffordshire University. He began writing poetry and short stories to pay for the magazine adverts of his coffeeshop. His first book Woodun Indians sold out in six months and he recently celebrated the launch of his book Dear Love Powa by serenading lovers on Valentines Day. Gary Oliver is widely regarded as one of the foremost and influential writer performance poets of his generation. His new book SONNETS OF SOLACE- is a profound collection of work, inspired by Shakespeare published by Quhwah publications on world wide release

GENERATION Z

THE QUEEN OF THE DEAD

The Corsairs have been driven away but only temporarily. Jillybean knows they'll be back in even greater numbers, lusting for vengeance. Yet she is trapped on the hilltop surrounded by thousands of zombies and worse, she is out of medicine and fast becoming dangerously unpredictable. Things spiral quickly out of control when she is charged with coldblooded murder, barely escapes a fire that turns the hilltop and half the state to ash, and flees to a city that is being ravaged by a deadly disease. Mike, Stu and Jenn do everything they can to help her, only the building stress cracks Jillybean's mind wide open and Eve emerges in all her dark glory. In her raging insanity she crowns herself queen-and still the vast Corsair armada draws ever closer.

YOUTH AND GENERATION

RETHINKING CHANGE AND INEQUALITY IN THE LIVES OF YOUNG PEOPLE

SAGE "Woodman and Wyn have produced a text that offers conceptual clarity and real depth on debates in youth studies. The authors skilfully guide us through the main sociological theories on young people and furnish us with sophisticated critiques from which to rethink youth and generation in the contemporary moment." - Professor Anoop Nayak, Newcastle University The promise of youth studies is not in simply showing that class, gender and race continue to influence life chances, but to show how they shape young lives today. Dan Woodman and Johanna Wyn argue that understanding new forms of inequality in a context of increasing social change is a central challenge for youth researchers. Youth and Generation sets an agenda for youth studies building on the concepts of 'social generation' and 'individualisation' to suggest a framework for thinking about change and inequality in young lives in the emerging Asian Century.

FIGHT CLUB

Random House Every weekend, in basements and parking lots across the country, young men with good white-collar jobs and absent fathers take off their shoes and shirts and fight each other barehanded for as long as they have to. Then they go back to those jobs with blackened eyes and loosened teeth and the sense that they can handle anything. Fight Club is the invention of Tyler Durden, projectionist, waiter and dark, anarchic genius. And it's only the beginning of his plans for revenge on a world where cancer support groups have the corner on human warmth.

PLUGGED IN

HOW MEDIA ATTRACT AND AFFECT YOUTH

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