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KEY=AND - KORBIN KAILEY

LITERATE PROGRAMMING

Stanford Univ Center for the Study Literate programming is a programming methodology that combines a programming language with a documentation language, making programs more easily maintained than programs written only in a high-level language. A literate programmer is an essayist who writes programs for humans to understand. When programs are written in the recommended style they can be transformed into documents by a document compiler and into efficient code by an algebraic compiler. This anthology of essays includes Knuth's early papers on related topics such as structured programming as well as the Computer Journal article that launched literate programming. Many examples are given, including excerpts from the programs for TeX and METAFONT. The final essay is an example of CWEB, a system for literate programming in C and related languages. Index included.

THE LATEX GRAPHICS COMPANION

ILLUSTRATING DOCUMENTS WITH TEX AND POSTSCRIPT

Addison-Wesley Professional Complementing The LaTeX Companion, this new graphics companion addresses one of the most common needs among users of the LaTeX typesetting system: the incorporation of graphics into text. It provides the first full description of the standard LaTeX color and graphics packages, and shows how you can combine TeX and PostScript capabilities to produce beautifully illustrated pages. You will learn how to incorporate graphic files into a LaTeX document, program technical diagrams using several different languages, and achieve special effects with fragments of embedded PostScript. Furthermore, you'll find detailed descriptions of important packages like Xy-pic, PSTricks, and METAPOST; the dvips dvi to PostScript driver; and Ghostscript.

TEX UNBOUND

LATEX & TEX STRATEGIES FOR FONTS, GRAPHICS, & MORE

Oxford University Press, USA LaTeX is the premiere software of choice for writers who need to prepare technical information in a clear and elegant manner. This unique book tells how to use LaTex or Tex with files prepared with everyday office software such as Lotus or Wordperfect and how to set up software links with Acrobat and hyper-text using LaTex for Internet communication. Illustrated.

TUGBOAT

TEX BY TOPIC

This is a reference work for the TeX typesetting language. It is valuable for people who want to write LaTeX macros and other customizations of TeX.

MATHEMATICS FOR MACHINE LEARNING

Cambridge University Press Distills key concepts from linear algebra, geometry, matrices, calculus, optimization, probability and statistics that are used in machine learning.

PROGRAMMING FOR COMPUTATIONS - PYTHON

A GENTLE INTRODUCTION TO NUMERICAL SIMULATIONS WITH PYTHON

Springer This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

DYNAMIC DOCUMENTS WITH R AND KNITR

CRC Press The cut-and-paste approach to writing statistical reports is not only tedious and laborious, but also can be harmful to scientific research, because it is inconvenient to reproduce the results. Dynamic Documents with R and knitr introduces a new approach via dynamic documents, i.e. integrating computing directly with reporting. A comprehensive guid

WEAVING A PROGRAM

LITERATE PROGRAMMING IN WEB

Van Nostrand Reinhold Computer Software -- Programming Techniques.

METAPOST

GRAFK FÜR TEX UND LATEX

Lehmanns Media METAPOST von John D. Hobby ist eine graphische Programmiersprache und ein Compiler/Interpreter zur Erzeugung von qualitativ hochwertigen Graphiken. Die Ausgabe erfolgt als Vektorgraphik im PostScript-Format. Das Buch zeigt aus der Sicht des Anwenders wie man Zeichnungen für Veröffentlichungen, Bücher, Berichte und Skripten anhand praktischer Vorgaben systematisch entwirft. Insbesondere wird die Beschriftung mit TEX/LATEX und verschiedenen Fonts ausführlich behandelt sowie die Wandlung der Graphiken in stand-alone eps- und PDF-Files und deren Einbindung in ein Dokument. Die angegebenen Templates und der Workflow als Shell-Skript erleichtern den Entwurfsprozess. Der zweite Teil des Buches ist den praktischen Anwendungen gewidmet. Dazu gehört in erster Linie das Zeichnen von Diagrammen aller Art wie Funktionsverläufe, Block- und Balkendiagramme, statistische Darstellungen usw. Als umfangreichere Anwendung wird die Perspektivische Abbildung behandelt. Neu hinzukommen ist das letzte Kapitel über die Einbettung von MP-Code in ein LATEX-Dokument mit LuaLATEX und der MP-Library luamplib.

METAPOST

GRAFK FÜR TEX UND LATEX

Lehmanns Media METAPOST von John D. Hobby ist eine graphische Programmiersprache und ein Compiler/Interpreter zur Erzeugung von qualitativ hochwertigen Graphiken. Die Ausgabe erfolgt als Vektorgraphik im PostScript-Format. Das Buch zeigt aus der Sicht des Anwenders wie man Zeichnungen für Veröffentlichungen, Bücher, Berichte und Skripten anhand praktischer Vorgaben systematisch entwirft. Insbesondere wird die Beschriftung mit TEX/LATEX und verschiedenen Fonts ausführlich behandelt sowie die Wandlung der Graphiken in stand-alone eps- und PDF-Files und deren Einbindung in ein Dokument. Die angegebenen Templates und der Workflow als Shell-Skript erleichtern den Entwurfsprozess. Der zweite Teil des Buches ist den praktischen Anwendungen gewidmet. Dazu gehört in erster Linie das Zeichnen von Diagrammen aller Art wie Funktionsverläufe, Block- und Balkendiagramme, statistische Darstellungen, usw. Das letzte Kapitel behandelt die perspektivische Abbildung.

21ST CENTURY C

C TIPS FROM THE NEW SCHOOL

"O'Reilly Media, Inc." Throw out your old ideas of C, and relearn a programming language that's substantially outgrown its origins. With 21st Century C, you'll discover up-to-date techniques that are absent from every other C text available. C isn't just the foundation of modern programming languages, it is a modern language, ideal for writing efficient, state-of-the-art applications. Learn to dump old habits that made sense on mainframes, and pick up the tools you need to use this evolved and aggressively simple language. No matter what programming language you currently champion, you'll agree that C rocks. Set up a C programming environment with shell facilities, makefiles, text editors, debuggers, and memory checkers Use Autotools, C's de facto cross-platform package manager Learn which older C concepts should be downplayed or deprecated Explore problematic C concepts that are too useful to throw out Solve C's string-building problems with C-standard and POSIX-standard functions Use modern syntactic features for functions that take structured inputs Build high-level object-based libraries and programs Apply existing C libraries for doing advanced math, talking to Internet servers, and running databases

TEX AND METAFONT

NEW DIRECTIONS IN TYPESETTING

R MARKDOWN

THE DEFINITIVE GUIDE

CRC Press R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other languages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown: PDF/HTML/Word/RTF/Markdown documents and ioslides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yihui Xie is a software engineer at RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, Dynamic Documents with R and knitr, bookdown: Authoring Books and Technical Documents with R Markdown, and blogdown: Creating Websites with R Markdown. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Grolemund is the co-author of R for Data Science and author of Hands-On Programming with R. He wrote the lubridate R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse.

HOW TO DESIGN PROGRAMS, SECOND EDITION

AN INTRODUCTION TO PROGRAMMING AND COMPUTING

MIT Press A completely revised edition, offering new design recipes for interactive programs and support for images as plain values, testing, event-driven programming, and even distributed programming. This introduction to programming places computer science at the core of a liberal arts education. Unlike other introductory books, it focuses on the program design process, presenting program design guidelines that show the reader how to analyze a problem statement, how to formulate concise goals, how to make up examples, how to develop an outline of the solution, how to finish the program, and how to test it. Because learning to design programs is about the study of principles and the acquisition of transferable skills, the text does not use an off-the-shelf industrial language but presents a tailor-made teaching language. For the same reason, it offers DrRacket, a programming environment for novices that supports playful, feedback-oriented learning. The environment grows with readers as they master the material in the book until it supports a full-fledged language for the whole spectrum of programming tasks. This second edition has been completely revised. While the book continues to teach a systematic approach to program design, the second edition introduces different design recipes for interactive programs with graphical interfaces and batch programs. It also enriches its design recipes for functions with numerous new hints. Finally, the teaching languages and their IDE now come with support for images as plain values, testing, event-driven programming, and even distributed programming.

MATHEMATICAL WRITING

Cambridge University Press This book will help those wishing to teach a course in technical writing, or who wish to write themselves.

BEGINNING PROGRAMMING WITH PYTHON FOR DUMMIES

John Wiley & Sons The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

THE PRAGMATIC PROGRAMMER

FROM JOURNEYMAN TO MASTER

Addison-Wesley Professional What others in the trenches say about The Pragmatic Programmer... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of Extreme Programming Explained: Embrace Change "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of Refactoring and UML Distilled "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of Large-Scale C++ Software Design "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham Straight from the programming trenches, The Pragmatic Programmer cuts through the increasing specialization and technicalities of modern software development to examine the core process--taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, The Pragmatic Programmer illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer.

CATEGORY THEORY FOR PROGRAMMERS (SCALA EDITION, PAPERBACK)

This is the Scala edition of Category Theory for Programmers by Bartosz Milewski. This book contains code snippets in both Haskell and Scala.

PROGRAMMING IN LUA

Roberto Ierusalimschy Authored by Roberto Ierusalimschy, the chief architect of the language, this volume covers all aspects of Lua 5---from the basics to its API with C---explaining how to make good use of its features and giving numerous code examples. (Computer Books)

DIGITAL TYPOGRAPHY USING LATEX

Springer Science & Business Media Using clear and concise language this book introduces new users to the use of the TeX system, in particular document preparation using LaTeX. It avoids the pitfalls of having to search through several advanced books on the subject, by collecting together the more frequently required tools and presenting these in a single accessible volume. It also describes the recent developments in multilingual typesetting using TeX that now make it straightforward for users to prepare documents in their own language and alphabet, giving the book a global readership. Topics include: multi-lingual uses of LaTeX; discussion of hardware implementations; use and misuse of particular LaTeX commands; and many others.

EFFICIENT R PROGRAMMING

A PRACTICAL GUIDE TO SMARTER PROGRAMMING

"O'Reilly Media, Inc." There are many excellent R resources for visualization, data science, and package development. Hundreds of scattered vignettes, web pages, and forums explain how to use R in particular domains. But little has been written on how to simply make R work effectively—until now. This hands-on book teaches novices and experienced R users how to write efficient R code. Drawing on years of experience teaching R courses, authors Colin Gillespie and Robin Lovelace provide practical advice on a range of topics—from optimizing the set-up of RStudio to leveraging C++—that make this book a useful addition to any R user's bookshelf. Academics, business users, and programmers from a wide range of backgrounds stand to benefit from the guidance in Efficient R Programming. Get advice for setting up an R programming environment Explore general programming concepts and R coding techniques Understand the ingredients of an efficient R workflow Learn how to efficiently read and write data in R Dive into data carpentry—the vital skill for cleaning raw data Optimize your code with profiling, standard tricks, and other methods Determine your hardware capabilities for handling R computation Maximize the benefits of collaborative R programming Accelerate your transition from R hacker to R programmer

FUNCTIONAL C

Addison Wesley Longman Functional C teaches how to program in C, assuming that the student has already learnt how to formulate algorithms in a functional style. By using this as a starting point, the student will become a better C programmer, capable of writing programs that are easier to comprehend, maintain and that avoid common errors and pitfalls. All program code that appears in Functional C is available on our ftp server - see below. How to find a code fragment? To access a particular code fragment, use the book to locate the section or subsection in which the code fragment appears, then click on that section in the code index . This will open the appropriate page at the beginning of the section. The code fragment may then be selected using the copy/paste facilities of your browser. Each chapter is represented by a separate page, so as an alternative to the procedure above you can use the save-as menu of your browser to up-load all code fragments in a particular chapter at once. Also available on our ftp server is errata for Functional C.

CONCRETE MATHEMATICS: A FOUNDATION FOR COMPUTER SCIENCE

Pearson Education India

GLOBAL EDUCATION MONITORING REPORT 2020

INCLUSION AND EDUCATION - ALL MEANS ALL

United Nations This publication assesses progress towards Sustainable Development Goal 4 (SDG 4) on education and its ten targets, as well as other related education targets in the SDG agenda. It addresses inclusion in education, drawing attention to all those excluded from education, because of background or ability. The report is motivated by the explicit reference to inclusion in the 2015 Incheon Declaration, and the call to ensure an inclusive and equitable quality education in the formulation of SDG 4, the global goal for education. It reminds us that, no matter what argument may be built to the contrary, we have a moral imperative to ensure every child has a right to an appropriate education of high quality.

SUCCESSFUL QUALITATIVE RESEARCH

A PRACTICAL GUIDE FOR BEGINNERS

SAGE This accessible, practical 'how to' guide provides students with a step-by-step toolkit of the why, when and how of qualitative methods, for anyone studying qualitative research or doing a research project.

CODING FREEDOM

THE ETHICS AND AESTHETICS OF HACKING

Princeton University Press Who are computer hackers? What is free software? And what does the emergence of a community dedicated to the production of free and open source software--and to hacking as a technical, aesthetic, and moral project--reveal about the values of contemporary liberalism? Exploring the rise and political significance of the free and open source software (F/OSS) movement in the United States and Europe, Coding Freedom details the ethics behind hackers' devotion to F/OSS, the social codes that guide its production, and the political struggles through which hackers question the scope and direction of copyright and patent law. In telling the story of the F/OSS movement, the book unfolds a broader narrative involving computing, the politics of access, and intellectual property. E. Gabriella Coleman tracks the ways in which hackers collaborate and examines passionate manifestos, hacker humor, free software project governance, and festive hacker conferences. Looking at the ways that hackers sustain their productive freedom, Coleman shows that these activists, driven by a commitment to their work, reformulate key ideals including free speech, transparency, and meritocracy, and refuse restrictive intellectual protections. Coleman demonstrates how hacking, so often marginalized or misunderstood, sheds light on the continuing relevance of liberalism in online collaboration.

SOFTWARE ENGINEERING WITH REUSABLE COMPONENTS

Springer Science & Business Media The book provides a clear understanding of what software reuse is, where the problems are, what benefits to expect, the activities, and its different forms. The reader is also given an overview of what sofware components are, different kinds of components and compositions, a taxonomy thereof, and examples of successful component reuse. An introduction to software engineering and software process models is also provided.

CRITICAL PEDAGOGIES AND LANGUAGE LEARNING

Cambridge University Press This volume applies the critical pedagogical approach to the area of language learning, and in doing so, it addresses such topics as critical multiculturalism, gender and language learning, and popular culture.

NUMERICAL PYTHON

SCIENTIFIC COMPUTING AND DATA SCIENCE APPLICATIONS WITH NUMPY, SCIPY AND MATPLOTLIB

Apress Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

THE UNIX-HATERS HANDBOOK

John Wiley & Sons Incorporated This book is for all people who are forced to use UNIX. It is a humorous book--pure entertainment--that maintains that UNIX is a computer virus with a user interface. It features letters from the thousands posted on the Internet's "UNIX-Haters" mailing list. It is not a computer handbook, tutorial, or reference. It is a self-help book that will let readers know they are not alone.

COMMON GROUND AT THE NEXUS OF INFORMATION LITERACY AND SCHOLARLY COMMUNICATION

Assoc of College and Research

ALGORITHMS

MODERN FORTRAN

BUILDING EFFICIENT PARALLEL APPLICATIONS

Manning Publications Modern Fortran teaches you to develop fast, efficient parallel applications using twenty-first-century Fortran. In this guide, you'll dive into Fortran by creating fun apps, including a tsunami simulator and a stock price analyzer. Filled with real-world use cases, insightful illustrations, and hands-on exercises, Modern Fortran helps you see this classic language in a whole new light. Summary Using Fortran, early and accurate forecasts for hurricanes and other major storms have saved thousands of lives. Better designs for ships, planes, and automobiles have made travel safer, more efficient, and less expensive than ever before. Using Fortran, low-level machine learning and deep learning libraries provide incredibly easy, fast, and insightful analysis of massive data. Fortran is an amazingly powerful and flexible programming language that forms the foundation of high performance computing for research, science, and industry. And it's come a long, long way since starting life on IBM mainframes in 1956. Modern Fortran is natively parallel, so it's uniquely suited for efficiently handling problems like complex simulations, long-range predictions, and ultra-precise designs. If you're working on tasks where speed, accuracy, and efficiency matter, it's time to discover—or re-discover—Fortran.. About the technology For over 60 years Fortran has been powering mission-critical scientific applications, and it isn't slowing down yet! Rock-solid reliability and new support for parallel programming make Fortran an essential language for next-generation high-performance computing. Simply put, the future is in parallel, and Fortran is already there. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the book Modern Fortran teaches you to develop fast, efficient parallel applications using twenty-first-century Fortran. In this guide, you'll dive into Fortran by creating fun apps, including a tsunami simulator and a stock price analyzer. Filled with real-world use cases, insightful illustrations, and hands-on exercises, Modern Fortran helps you see this classic language in a whole new light. What's inside Fortran's place in the modern world Working with variables, arrays, and functions Module development Parallelism with coarrays, teams, and events Interoperating Fortran with C About the reader For developers and computational scientists. No experience with Fortran required. About the author Milan Curcic is a meteorologist, oceanographer, and author of several general-purpose Fortran libraries and applications. Table of Contents PART 1 - GETTING STARTED WITH MODERN FORTRAN 1 Introducing Fortran 2 Getting started: Minimal working app PART 2 - CORE ELEMENTS OF FORTRAN 3 Writing reusable code with functions and subroutines 4 Organizing your Fortran code using modules 5 Analyzing time series data with arrays 6 Reading, writing, and formatting your data PART 3 - ADVANCED FORTRAN USE 7 Going parallel with Fortan coarrays 8 Working with abstract data using derived types 9 Generic procedures and operators for any data type 10 User-defined operators for derived types PART 4 - THE FINAL STRETCH 11 Interoperability with C: Exposing your app to the web 12 Advanced parallelism with teams, events, and collectives

DEVELOPMENT RESEARCH IN PRACTICE

THE DIME ANALYTICS DATA HANDBOOK

World Bank Publications Development Research in Practice leads the reader through a complete empirical research project, providing links to continuously updated resources on the DIME Wiki as well as illustrative examples from the Demand for Safe Spaces study. The handbook is intended to train users of development data how to handle data effectively, efficiently, and ethically. "In the DIME Analytics Data Handbook, the DIME team has produced an extraordinary public good: a detailed, comprehensive, yet easy-to-read manual for how to manage a data-oriented research project from beginning to end. It offers everything from big-picture guidance on the determinants of high-quality empirical research, to specific practical guidance on how to implement specific workflows—and includes computer code! I think it will prove durably useful to a broad range of researchers in international development and beyond, and I learned new practices that I plan on adopting in my own research group.†? —Marshall Burke, Associate Professor, Department of Earth System Science, and Deputy Director, Center on Food Security and the Environment, Stanford University "Data are the essential

ingredient in any research or evaluation project, yet there has been too little attention to standardized practices to ensure high-quality data collection, handling, documentation, and exchange. Development Research in Practice: The DIME Analytics Data Handbook seeks to fill that gap with practical guidance and tools, grounded in ethics and efficiency, for data management at every stage in a research project. This excellent resource sets a new standard for the field and is an essential reference for all empirical researchers.†? —Ruth E. Levine, PhD, CEO, IDinsight "Development Research in Practice: The DIME Analytics Data Handbook is an important resource and a must-read for all development economists, empirical social scientists, and public policy analysts. Based on decades of pioneering work at the World Bank on data collection, measurement, and analysis, the handbook provides valuable tools to allow research teams to more efficiently and transparently manage their work flows—yielding more credible analytical conclusions as a result.†? —Edward Miguel, Oxfam Professor in Environmental and Resource Economics and Faculty Director of the Center for Effective Global Action, University of California, Berkeley "The DIME Analytics Data Handbook is a must-read for any data-driven researcher looking to create credible research outcomes and policy advice. By meticulously describing detailed steps, from project planning via ethical and responsible code and data practices to the publication of research papers and associated replication packages, the DIME handbook makes the complexities of transparent and credible research easier.†? —Lars Vilhuber, Data Editor, American Economic Association, and Executive Director, Labor Dynamics Institute, Cornell University

VISIONS AND CONCEPTS FOR EDUCATION 4.0

PROCEEDINGS OF THE 9TH INTERNATIONAL CONFERENCE ON INTERACTIVE COLLABORATIVE AND BLENDED LEARNING (ICBL2020)

Springer Nature This book contains papers in the fields of Interactive, Collaborative, and Blended Learning; Technology-Supported Learning; Education 4.0; Pedagogical and Psychological Issues. With growing calls for affordable and quality education worldwide, we are currently witnessing a significant transformation in the development of post-secondary education and pedagogical practices. Higher education is undergoing innovative transformations to respond to our urgent needs. The change is hastened by the global pandemic that is currently underway. The 9th International Conference on Interactive, Collaborative, and Blended Learning: Visions and Concepts for Education 4.0 was conducted in an online format at McMaster University, Canada, from 14th to 15th October 2020, to deliberate and share the innovations and strategies. This conference's main objectives were to discuss guidelines and new concepts for engineering education in higher education institutions, including emerging technologies in learning; to debate new conference format in worldwide pandemic and post-pandemic conditions; and to discuss new technology-based tools and resources that drive the education in non-traditional ways such as Education 4.0. Since its beginning in 2007, this conference is devoted to new learning approaches with a focus on applications and experiences in the fields of interactive, collaborative, and blended learning and related new technologies. Currently, the ICBL conferences are forums to exchange recent trends, research findings, and disseminate practical experiences in collaborative and blended learning, and engineering pedagogy. The conference bridges the gap between 'pure' scientific research and the everyday work of educators. Interested readership includes policymakers, academics, educators, researchers in pedagogy and learning theory, school teachers, industry-centric educators, continuing education practitioners, etc.

APPLIED ECONOMETRICS WITH R

Springer Science & Business Media R is a language and environment for data analysis and graphics. It may be considered an implementation of S, an award-winning language initially - veloped at Bell Laboratories since the late 1970s. The R project was initiated by Robert Gentleman and Ross Ihaka at the University of Auckland, New Zealand, in the early 1990s, and has been developed by an international team since mid-1997. Historically, econometricians have favored other computing environments, some of which have fallen by the wayside, and also a variety of packages with canned routines. We believe that R has great potential in econometrics, both for research and for teaching. There are at least three reasons for this: (1) R is mostly platform independent and runs on Microsoft Windows, the Mac family of operating systems, and various ?avors of Unix/Linux, and also on some more exotic platforms. (2) R is free software that can be downloaded and installed at no cost from a family of mirror sites around the globe, the Comprehensive R Archive Network (CRAN); hence students can easily install it on their own machines. (3) R is open-source software, so that the full source code is available and can be inspected to understand what it really does, learn from it, and modify and extend it. We also like to think that platform independence and the open-source philosophy make R an ideal environment for reproducible econometric research.

VYGOTSKIAN PERSPECTIVES ON LITERACY RESEARCH

CONSTRUCTING MEANING THROUGH COLLABORATIVE INQUIRY

Cambridge University Press Contains essays that analyze learning and development based on Lev Vygotsky's cultural-historical theory of human development, describing how schooling is influenced by culture, and using Vygotsky's theory to find solutions to education problems.

SOFTWARE STUDIES

A LEXICON

MIT Press This collection of short expository, critical and speculative texts offers a field guide to the cultural, political, social and aesthetic impact of software. Experts from a range of disciplines each take a key topic in software and the understanding of software, such as algorithms and logical structures.

USING R AND RSTUDIO FOR DATA MANAGEMENT, STATISTICAL ANALYSIS, AND GRAPHICS

CRC Press Improve Your Analytical SkillsIncorporating the latest R packages as well as new case studies and applications, Using R and RStudio for Data Management, Statistical Analysis, and Graphics, Second Edition covers the aspects of R most often used by statistical analysts. New users of R will find the book's simple approach easy to understand while more