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KEY=FIGHTING - LUCIANA HAYNES

FIGHTING SLAVE OF GOR

GOR BOOK 14

Hachette UK *Emotionally lost, Jason Marshall finds himself thrust into a lengthy struggle to save his beloved from slavery on an Earth-like world called Gor. Kidnapped and helpless, Jason begins a life on Gor as a slave and becomes a prominent warrior. He must battle his way to freedom, if only to liberate his love from the clutches of the alien slave emporium. Will Jason overcome the numerous obstacles he encounters? Will he ever reunite with the girl he loves? Can he survive the trials and tribulations he must endure on Gor?*

SLAVE GIRL OF GOR

GOR BOOK 11

Hachette UK *Taken as a possession, Judy Thornton, an Earth resident, is found meandering in the wilderness of the Earthlike planet of Gor. In keeping with the uncivilized culture of the Goreans, she is trained and used as a slave. What her masters don't know is that Judy is more than just a beautiful chattel. She has the power to obliterate Gor and all that is related to it. Determined to seize control of her, Priest Kings and Kur-Monster enter combat, neglecting the fact that the fate of Gor rests in the hands of the ethereal Judy.*

ROGUE OF GOR

GOR BOOK 15

Hachette UK *Learning a valuable lesson in gender roles, Jason Marshall, an Earthman enslaved by the Goreans, must prove himself on the planet Gor. Determined to find the beautiful Earthwoman who was kidnapped with him, Jason is caught in the middle of a devastating war between Ar and the Salerians. Jason must prove himself a real man and survive the war in hopes of finally finding the girl of his dreams.*

WITNESS OF GOR

Open Road Media *Ar, defeated, shamed, and systematically looted, is occupied by Cosian forces. Perhaps Marlenus of Ar alone, the great ubar, could remind the men of their Home Stone and its meaning. But it is thought that he perished in the Voltai. Young women from Earth brought to Gor are commonly taken to the markets to be branded, collared, and sold as the delicious, lovely livestock they are. Such is the case of a young woman whom we shall call Janice, for that was her Gorean slave name. In the prison pits of piratical Treve there exists a chained prisoner who believes himself to be of the Gorean peasantry. The nature and even the existence of this prisoner, strangely enough, is a closely guarded secret. In order to better keep this secret, it is decided that his servant and warder had best not be a native Gorean. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. Witness of Gor is the 26th book in the Gorean Saga, but you may enjoy reading the series in any order.*

GUARDSMAN OF GOR

Open Road Media *An Earth man and former slave rises through the ranks of the Gorean army. Thrust into a life full of woeful twists and turns, Jason Marshall has contended with the prehistoric customs and immeasurable power of the Goreans. His struggles on Gor, a planet resembling Earth, included escaping imprisonment, enslavement, and redeeming lost land. Jason has fought to regain control of his life. Having ascended to a position of power in the Gorean army, Jason must prevail in a battle that seems destined to destroy Gor. Jason has a lot riding on his success as a war leader: prestige, wealth, and an Earth girl of goddess-like beauty. Will Jason be able to win the war and avoid a fate worse than death? Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. Guardsman of Gor is the 16th book in the Gorean Saga, but you may enjoy reading the series in any order.*

ASSASSIN OF GOR

Open Road Media Sci-Fi & Fantasy *Welcome to Gor, a parallel Earth where social norms are exotic and the way of life is brutal. In the fifth book in the Gorean Saga, the deadly assassin Kuurus is intent on a bloody mission of vengeance. His adventure takes him from the caste of the pleasure-slaves, who are rigorously trained in the rules and techniques of sexual ecstasy, to the brutal arenas where humans participate in deadly hand-to-hand combat. He witnesses violence, conflict, and uncertainty, as the inhabitants of Counter-Earth are forced to confront their destinies . . . no matter how exalted or debased. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire.*

MERCENARIES OF GOR

E-Rights/E-Reads Limited *Cities, even private individuals, may from time to time hire soldiers. either to supplement their indigenous forces, or to conduct particular ventures, perhaps of reprisal, perhaps even of acquisition. On Gor there are numerous mercenary companies, some larger, some smaller, whose services may be purchased, or bid upon, for given periods of time. The allegiance of these companies is to their pay, and their captains. The forces of Cos and Tyros, powerful maritime ubarates, and their allies, have now beached upon the mainland, and are utilizing the city of Torcodino as a repository for supplies, preparatory to marching on a nigh-undefended and unprepared Ar. Should Ar fall the disinterested tolerances and neutralities, and even the balance of power long sustained between Ar and the great maritime ubarates, things which made possible the existence of the independent companies, will vanish, a development threatening the very existence of the independent companies. In a surprise attack a mercenary captain, Dietrich of Tarnburg, seizes Torcodino, intending to forestall the imminent march against Ar until she has time to arm and defend herself. Cabot, en route to Ar, has inadvertently been trapped in Torcodino when it was seized by Dietrich. He agrees to carry secret and urgent letters for Dietrich, now besieged in Torcodino, to the administration of Ar. Ar must act. But when Cabot arrives in Ar it is a city riven by doubt and dissension, and treason. To whom shall the letters be delivered, and whom can he trust? Coinciding with the 40th anniversary of the first book of the Gorean Saga, TARNSMAN OF GOR, E-Reads is proud to release the very first complete publication of all Gor books by John Norman, in both print and ebook editions, including the long-awaited 26th novel in the saga, WITNESS OF GOR. Many of the original Gor books have been out of print for years, but their popularity has endured. Each book of this release has been specially edited by the author and is a definitive text.*

HUNTERS OF GOR

GOR BOOK 8

Hachette UK *Former Earthman Tarl Cabot is now a powerful Tarnsman of the brutal and caste-bound planet of Gor, also known as Counter-Earth. He embarks on an adventure in the dangerous and mysterious wilderness of Gor, pitting his warrior's skills against treacherous outlaws, bandits and fighters. Three different women are working to bring change to Tarl's far-from-peaceful life on Gor: Talena, his onetime queen and first love; Elizabeth, his brave fighting partner; and the Amazonian Verna, chief of the fierce and wild panther women. As Tarl journeys through the wilderness, the fates of these three remarkable women will finally be decided.*

MAGICIANS OF GOR

Open Road Media *Chaos reigns on the Counter-Earth in the long-running series that "draw[s] on a combination of philosophy, science-fiction, and erotica" (Vice). After the disaster of the delta campaign, Ar is essentially defenseless. The forces of Cos and her allies are welcomed into the city as liberators. Ar's Station, which held out so valiantly against superior forces in the North, is denounced as traitorous. Veterans of the delta campaign are despised and ridiculed. Patriotism and manhood are denigrated. Lawlessness and propaganda are rampant. Marlenus, the great ubar, who might have organized and led a resistance, who might have rallied the city, is presumed dead somewhere in the Voltai Mountains. Tarl is concerned with a warrior's vengeance upon sedition and treachery, and, in particular, with meeting one who stands high among the conspirators—a beautiful woman now enthroned as ubara, whose name is Talena. Rediscover this brilliantly imagined world where men are*

masters and women live to serve their every desire. *Magicians of Gor* is the 25th book in the Gorean Saga, but you may enjoy reading the series in any order.

AVENGERS OF GOR

Open Road Media *Puzzling, disturbing rumors have reached Port Kar. Tarl Cabot, warrior and merchant, pirate and slaver, once of Earth, now of Gor, learns that the Farther Islands, Thera, Daphna, and Chios, west of the Island Ubarates of Cos and Tyros, are being bloodily and systematically ravaged by corsairs supposedly led by himself, by Bosk of Port Kar, as he is commonly known. How could this be? What is one to make of it? Why would so cruel and outrageous a hoax, apparently pointless, be perpetrated? Who would dare to do so? And, in the meantime, shipping is assailed and towns and villages are looted and burned. Tarl Cabot will investigate. He will seek vengeance. His quest will carry him to the taverns and palaces of corrupt, luxurious, decadent Sybaris, on Thera, where life is cheap and collared slave girls plentiful, where ruthless corsairs live by the sword and whip, and into strange and dangerous waters teeming with predatory vessels and monstrous sea life. As the mystery is unraveled, bit by bloody bit, he discovers that its threads may reach far beyond the Farther Islands.*

QUARRY OF GOR

A well-to-do, upper-class young woman, intelligent, fashionable, educated, strikingly beautiful, exploitative, selfish, and haughty, a despiser of men as she knows them, taking them all as manipulable weaklings, meets a mysterious, unsettlingly attractive male at a cocktail party, one who is not only distant and seemingly immune to her brandished charms, but who seems to hold her, to her disgruntlement and indignation, in a subtle contempt. Later her life undergoes an unexpected, dramatic, and radical change. Seized and shipped with others as cargo, as human cattle, to the beautiful, green, fresh, perilous world of Gor, she finds she is now only an object and beast, a slave. She is collared and branded. Her clothing, if any, and her food, as it might be, are now at the whim of others. She learns to kneel, to address the free as "Master" or "Mistress," to strive to be pleasing, to obey immediately, beautifully, and without demur, in all things and in any respect, and to kiss a whip and hope that it will not be used on her. Later she meets again, on Gor, the mysterious man she met long ago at the cocktail party, only now she is before him, collared and branded, in a rag, on her knees, a lowly slave.

CAPTIVE OF GOR

GOR BOOK 7

Hachette UK *In this seventh book in the Gorean Series, beautiful and headstrong Elinor Brinton of earth finds herself thrust into the savage world of Counter-Earth, also known as Gor. Brinton must relinquish her earthly position as a beautiful, wealthy and powerful woman when she finds herself a part of the harsh Gorean society. She is powerless as a female pleasure slave in the camp of Targo the slave-merchant. Forced to learn the arts of providing pleasure to any man who buys her, Elinor is determined to escape. Nevertheless, she is sold for a high price, and her master is determined to get his money's worth...*

ASSASSIN OF GOR

GOR BOOK 5

Hachette UK *Welcome to Gor, a parallel Earth, where social norms are exotic and the way of life is brutal. In the fifth book in the Gorean Series, the deadly assassin Kuurus is intent on a bloody mission of vengeance. His adventure takes him from the caste of the pleasure-slaves, which are rigorously trained in the rules and techniques of sexual ecstasy, to the brutal arenas where humans participate in deadly hand-to-hand combat. He witnesses violence, conflict and uncertainty, as the inhabitants of Counter-Earth are forced to confront their destinies...no matter how exalted or debased.*

MARAUDERS OF GOR

GOR BOOK 9

Hachette UK *Former earthman Tarl Cabot has been struggling to free himself from the cruel control of the Priest-Kings of Gor to no avail. As he pits his strength against such a formidable enemy, a terrible beast appears from the mysterious northern lands, bearing a token of the demise of Tarl's once-beloved woman Talena. The missive is a sign of defiance and disrespect from his enemies, meant to humiliate him and force him to challenge them in response. To gird his weapons and set out on a mission of vengeance against those who sent the beasts means Tarl must jeopardize his fortune and position as a wealthy slave merchant. But he is no longer practical and calm as he was on earth. He must conform to the social codes of Gor, where the only way one can avenge wounded manhood is to respond with all one's might!*

BEASTS OF GOR

Open Road Media A monstrous alien race attempts to conquer the Earth-like planet of Gor, where men are warriors and women are sex slaves. The fight for survival on the primitive, Earth-like world Gor continues with a ferocity that matches the rest of the series. On Gor, there are three different kinds of beings that are labeled beasts: the Kurii, a monster alien race that is preparing to invade Gor from space; Gorean warriors, who fight with viciousness almost primitive in its bloodlust; and then there are the slave girls of Gor, lowly beasts for men to treat as they see fit, be it as objects of labor or desire. Now all three come together as the Kurii fight to take over Gor with its first beachhead on the planet's polar ice cap. As all three kinds of beasts struggle together, an incredible adventure is told, one that begins in lands of burning heat and ends up in the bitter cold of the polar north among the savage red hunters of the polar ice pack. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Beasts of Gor* is the 12th book in the Gorean Saga, but you may enjoy reading the series in any order.

KAJIRA OF GOR

GOR BOOK 19

Hachette UK In their contentions with Priest-Kings, Kurii, savage denizens of the Steel Worlds, concealed within the asteroid belt, have frequently had recourse to human allies, and subversion. In accord with such projects, Kurii have occasionally sought to place and support congenial administrations in key cities. One such city is Corcyrus. Corcyrus is ruled by a beautiful woman, the cruel, arrogant, much-hated Sheila, an agent of Kurii. It is thought advisable to find a double for Sheila, who, in case of military or political disaster, may serve as her proxy, or substitute. For this role an unwitting young Earth girl, Tiffany Collins, is chosen and brought to Gor. She is introduced into her role and led to believe that she, somehow, she unaware of the true Sheila, is the Tatrix, or female administrator, of Corcyrus. Defeat in war, and revolution, occur, and the blood of Sheila is sought by the victors. Tiffany, fleeing for her life, finds herself alone, frightened, and unbefriended, a vulnerable Earth female, no more than a lovely, defenseless barbarian, on the beautiful, perilous world of Gor. She is a girl without a Home Stone, and such may be taken in hand, and claimed, as might be any stray animal, to be collared and owned, to be put to the pleasure of masters. The expression 'Kajira' is the most common expression in Gorean for a female slave.

THE CHIEFTAIN

THE TELNARIAN HISTORIES 1

Hachette UK A science fiction series filled with interplanetary adventure, rebellion and mortal combat by the author the The Gorean Saga. First in the series, *The Chieftain*. This is the age of the Telnarians. Their vast, corrupt empire spans galaxies, ruling by terror, slavery, and the lash. But, their corruption and brutality could spell their downfall for, on a thousand worlds of swords and science, the savage souls of true men will not be forever chained. A heroic tide is rising - and one warrior is born to lead the barbarian horde. A peasant is sent to the arena, fodder for the carnage - but before the horrified gaze of noble ladies, the warrior named Dog slaughters headsmen, hunters, and beasts to win freedom as a full-fledged gladiator. Then, deep-space rebels attack an Empire ship where Dog performs combat killings for the amusement of the passengers - and the gladiator becomes a rebel. Now, a beautiful officer of the court finds her life depends on the mercy of Dog - the man she ordered put to death!

HUNTERS OF GOR

Open Road Media Sci-Fi & Fantasy Former Earthman Tarl Cabot is now a powerful Tarnsman of the brutal and caste-bound planet of Gor, also known as Counter-Earth. He embarks on an adventure in the dangerous and mysterious wilderness of Gor, pitting his warrior's skills against those of treacherous outlaws, bandits, and fighters. Three different women are working to bring change to Tarl's far-from-peaceful life on Gor: Talena, his onetime queen and first love; Elizabeth, his brave fighting partner; and the Amazonian Verna, chief of the fierce and wild panther women. As Tarl journeys through the wilderness, the fates of these three remarkable women will finally be decided. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire.

EXPLORERS OF GOR

Open Road Media Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. This enchanting escapade is the most important quest of Tarl Cabot's career. He must retrieve a potent shield ring from a strange explorer. It is imperative that the omnipotent Priest-Kings obtain this ring so that the Goreans do not challenge their enormous power. Throughout his expedition, Cabot learns of uncharted territories on Earth's cosmic counterpart. In the dense forests he discovers, Cabot must use his skills to endure the perils that await his arrival. Cabot will encounter Gor's barbarism in full force through enchantingly dangerous beasts, bloodthirsty men, and exotic kingdoms. *Explorers of Gor* is the 13th book in the Gorean Saga, but you may enjoy

reading the series in any order.

THE CAPTAIN

THE TELNARIAN HISTORIES 2

Hachette UK A science fiction series filled with interplanetary adventure, rebellion and mortal combat by the author the The Gorean Saga. Second in the series, *The Captain*. This is the age of the Telnarians. Their vast, corrupt empire spans galaxies, ruling by terror, slavery, and the lash. But, their corruption and brutality could spell their downfall for, on a thousand worlds of swords and science, the savage souls of true men will not be forever chained. A heroic tide is rising - and one warrior is born to lead the barbarian horde. From the savage death pits of the Ortung Vandals, to the murderous intrigues of the imbecile Emperor's court, to the perfumed cages of the luscious willing slaves, the giant Otto is carving a legend across the stars. When this gladiator and chieftain of the Wolfung worlds seeks to form a frontier legion of space barbarians, the nobles dare not refuse him; they have only the courage to try to murder him. But can even an empire's might stop such a man?

NOMADS OF GOR

Open Road Media A mysterious nomadic tribe may pose a perilous threat in this alternate-world fantasy adventure in the long-running series. Join celebrated tarnsman Tarl Cabot in his latest adventure on the parallel planet of Gor, with its exotic lifestyle and social norms. Tarl has dedicated his life to ensuring that the Priest-Kings survive the harsh lands of Gor, but a savage tribe that closely guards its secrets has halted his quest. To continue it, Tarl must unravel the mysteries of this strange, private band of nomads called the Wagon People at risk of his life. He is the only man alive who has not trembled in the presence of this mysterious tribe. Now he is embarking on the most perilous adventure of his sojourn on the counter-world of Gor. Will he be accepted by the tribe and learn the secrets they guard with their lives—or will he die trying? Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Nomads of Gor* is the 4th book in the Gorean Saga, but you may enjoy reading the series in any order.

TARNSMAN OF GOR

Open Road Media Sci-Fi & Fantasy Tarl Cabot has always believed himself to be a citizen of Earth. He has no inkling that his destiny is far greater than the small planet he has inhabited for the first twenty-odd years of his life. One frosty winter night in the New England woods, he finds himself transported to the planet of Gor, also known as Counter Earth, where everything is dramatically different from anything he has ever experienced. It emerges that Tarl is to be trained as a Tarnsman, one of the most honored positions in the rigid, caste-bound Gorean society. He is disciplined by the best teachers and warriors that Gor has to offer . . . but to what end? Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Tarnsman of Gor* is the 1st book in the Gorean Saga, but you may enjoy reading the series in any order.

PRIZE OF GOR

GOR BOOK 27

Hachette UK Ellen is a beautiful young slave girl on the planet Gor. Yet she was not always thus. For nearly sixty years she was a woman of Earth, but life had largely passed her by. Then, following an apparently chance encounter at the opera with a strangely familiar young man, an echo from her past, she finds herself transported from Earth to Gor. Here she discovers the true identity of her kidnapper and his sinister motives. She is given a strange drug that reverses the aging process, turning back time itself, and once again she's the beautiful young woman she remembers from years before, so long ago. Now her adventures really begin. Ellen finds herself a slave in the mighty Gorean city of Ar, where the harsh rule of the occupying forces of Cos and their mercenary allies is being challenged by the mysterious Delta Brigade. Surrounded by intrigue, rumors, plots, and betrayal, her adventures bring her face to face with strange and terrifying beasts, and sickeningly familiar weapons. Men challenge one another to own her. To the victor the spoils, but who will that victor be? Her fate is decided in this latest thrilling installment of John Norman's best selling Gorean Saga.

MARAUDERS OF GOR

Open Road Media "A really fun, Beowulf-style action story" in the long-running, cult classic science fiction adventure series set on a Counter Earth (Pulp Week). Former Earthman Tarl Cabot is now a powerful Tarnsman of the brutal and caste-bound planet of Gor, also known as Counter Earth. He embarks on an adventure in the dangerous and mysterious wilderness of Gor, pitting his warrior's skills against treacherous outlaws, bandits, and fighters. Three different women are working to bring change to Tarl's far-from-peaceful life on Gor: Talena, his onetime queen and first love; Elizabeth, his brave

fighting partner; and the Amazonian Verna, chief of the fierce and wild panther women. As Tarl journeys through the wilderness, the fates of these three remarkable women will finally be decided. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Marauders of Gor* is the 9th book in the Gorean Saga, but you may enjoy reading the series in any order.

CONSPIRATORS OF GOR

GOR BOOK 31

Hachette UK Taken as a possession, Judy Thornton, an Earth resident, is found meandering in the wilderness of the Earthlike planet of Gor. In keeping with the uncivilized culture of the Goreans, she is trained and used as a slave. What her masters don't know is that Judy is more than just a beautiful chattel. She has the power to obliterate Gor and all that is related to it. Determined to seize control of her, Priest Kings and Kur-Monster enter combat, neglecting the fact that the fate of Gor rests in the hands of the ethereal Judy.

PLAYERS OF GOR

Open Road Media Intrigue sets the stage for bloody combat in the series that “draw[s] on a combination of philosophy, science-fiction, and erotica” (Vice). The games of Gor are diverse, as are their players. There are the games of planetary politics, in which worlds are contested. And those of cities and ubarates, of ponderous cavalries and fleets of lateen-rigged ships. And smaller games, bloody games, played on a square of sand, in which the counters and pieces are edged weapons. And, too, there is Kaissa, common on Gor, played with pieces of wood, on a board of a hundred squares. The major land power in the northern latitudes of known Gor has long been the imperium of mighty Ar. Against her hegemonies on the continent, plans by her major enemies, the maritime ubarates of Cos and Tyros, have been carefully drawn to involve attack from without and subversion from within. Cabot, once of Earth, is drawn into these intrigues. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Players of Gor* is the 20th book in the Gorean Saga, but you may enjoy reading the series in any order.

TIME SLAVE

Open Road Media Dr. Brenda Hamilton—a PhD mathematician from Caltech—is beautiful, though she does not know her true beauty. She is a woman, though she does not know her true womanhood. Deep within herself she is sensual, though her senses have been dulled by this modern world. Hamilton has come to Africa to work under the brilliant Danish scientist Herjellsen, a man who speaks of reaching the stars. But what does the ancient stone axe laying on his lab table have to do with space travel? Soon it becomes clear that Herjellsen’s experiment is much larger than Hamilton or Herjellsen or even space travel itself. It is about correcting a mistake made tens of thousands of years ago in human evolution. Thrown back in time, Hamilton must be shown her place in a tribe known simply as “the Men,” Stone Age hunters who take what they desire and know their true manhood. Will Hamilton survive in this savage land? Will her lover, Tree, teach her what it truly means to be a woman? Can the spark between them put mankind back on its proper path toward the stars? In *Time Slave*, author John Norman brings the same keen philosophical acuity and passion for storytelling that enrich his classic Gor novels. Fans of his work will love the fresh take on his theories and the bold adventure that brings them to life.

THE KING

THE TELNARIAN HISTORIES 3

Hachette UK A science fiction series filled with interplanetary adventure, rebellion and mortal combat by the author the *The Gorean Saga*. Third in the series, *The King*. This is the age of the Telnarians. Their vast, corrupt empire spans galaxies, ruling by terror, slavery, and the lash. But, their corruption and brutality could spell their downfall for, on a thousand worlds of swords and science, the savage souls of true men will not be forever chained. A heroic tide is rising - and one warrior is born to lead the barbarian horde. To recruit his legion of space barbarians, the giant gladiator Otto must win their fierce loyalty, world by world, in lethal combat against monsters, men, aliens, and the beautiful, murderous slaves - while Imperial conspirators plot Otto's assassination, and an evil warlord's brutal army prepares to unleash genocidal horror across the stars.

SAVAGES OF GOR

Open Road Media Barbarian warriors, sexy slaves, and swordplay on a Counter-Earth in the series that’s “a legend in speculative fantasy” (Boing Boing). Long ago in their intraspecific conflicts, a violent, technologically sophisticated life form, the Kurii, destroyed their native world. They now seek another. Between Earth and Gor, or the Counter-Earth, and the power of the imperialistic, predatory Kurii, now

ensconced in the “Steel Worlds,” a number of satellite colonies concealed amongst the debris of the asteroid belt, stands only the defensive might of the Priest-Kings of Gor. Tarl Cabot, once of Bristol, England, laboring on behalf of the Priest-Kings, once managed to foil a Kur attempt to set the stage for an invasion of Gor. But to pursue this mission, Cabot must enter and traverse the Barrens, the vast Eastern prairies of the primary Gorean continent, lands contested by tribes of warring savages, lands forbidden to strangers. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Savages of Gor* is the 17th book in the Gorean Saga, but you may enjoy reading the series in any order.

BLOOD BROTHERS OF GOR

Open Road Media On the run from a death squad, General Half-Ear lures his pursuers into the land of the Red Savages on the planet of Gor. Half-Ear, or Zarendargar, a Kur general fallen from favor in the Steel Worlds, now sought by a death squad of his savage compeers, has determined to lure his pursuers into the Barrens, the vast prairies to the east of known Gor, populated by warring tribes known to Goreans as the Red Savages. He has arranged matters in such a way that he will be abetted in his stand against the death squad and its human allies by a human ally of his own—his former foe, Tarl Cabot. The ancestors of the Red Savages, like those of many other Goreans, were brought to Gor long ago in Voyages of Acquisition by the Priest-Kings. The Red Savages were settled in an area not unlike that of their former home, a sweeping, almost endless grassland, where they tend to continue their former ways of life—and war. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Blood Brothers of Gor* is the 18th book in the Gorean Saga, but you may enjoy reading the series in any order.

MERCENARIES OF GOR

Open Road Media Tarl Cabot is caught up in intrigues and rivalries on the planet of Gor in this science fantasy adventure. On Gor, there are numerous mercenary companies—some larger, some smaller—whose services may be purchased or bid upon for given periods of time. The allegiance of these companies is to their pay and their captains. The forces of Cos and Tyros, powerful maritime ubarates, and their allies have now beached upon the mainland and are utilizing the city of Torcodino as a repository for supplies, in preparation to march on a nigh-undefended and unprepared Ar. Should Ar fall, the disinterested tolerances and neutralities, and even the balance of power long sustained between Ar and the great maritime ubarates—things that made the existence of the independent companies possible—will vanish, a development threatening the very existence of the independent companies. But when Cabot arrives in Ar, it is a city rife with doubt, dissension, and treason. To whom shall the letters be delivered, and whom can he trust? Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Mercenaries of Gor* is the 21st book in the Gorean Saga, but you may enjoy reading the series in any order.

RAIDERS OF GOR

Open Road Media Strapping warriors sail through the seas of a Counter Earth—where the powerful have every fantasy fulfilled—in this cult classic sci-fi adventure series. Former Earthman Tarl Cabot finds himself in the most depraved city on Gor. Port Kar is a city of robbers, brigands, and men without allegiance to any cause or kingdom where the weak are quickly consumed by the strong. However, Tarl is able to flourish in the cutthroat environment of the city, for he is a powerful Tarnsman used to having his way. He finds that there is much to learn in Port Kar, where the people are celebrated for their skill of training their voluptuous slaves into utter obedience. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Raiders of Gor* is the 6th book in the Gorean Saga, but you may enjoy reading the series in any order.

NORMAN INVASIONS

Hachette UK The creator of Gor delivers a wide-ranging story collection, all previously unpublished, with a handful of directly Gor-related pieces and several more stories that involve Gor-like female slavery and submission. Many of the stories are philosophical monologues which play with existential and phenomenal ideas by discussing their philosophical underpinnings and their relation to the real world as observed with a philosophical mind-set. They are often without dialogue or even characters, merely thoughts, descriptions and speculations. Some could almost be lectures given narrative form. Some stories are SF, some are horror, some have 'mainstream' settings. Among the characters in the various stories are a couple of talking frogs, a couple of independently-thinking computers, a fair number of philosophers and a number of clinical psychologists or psychiatrists, often analyzing or counseling computers or intelligent alien lifeforms.

THE TOTEMS OF ABYDOS

Open Road Media In a far-off future, two anthropologists—gross, powerful, dissolute Emilio Rodriguez, and aspiring, young, naïve Allan Brenner, who, unbeknownst to himself, carries ancient genes of a sort no longer welcome on Home World—have been assigned to conduct a study on Abydos, a deeply forested wilderness planet of little note whose only evidence of civilization is a single enclave: small, rough, dingy Company Station, a fueling station occasionally utilized by star freighters. Within the forest, some days from Company Station, are the Pons, a group of small, simian-type organisms that

seem near the crossroads between animal and rational creature, between nature and culture. They would appear to constitute an ideal object of study with respect to the origins and foundations of civilization. How it came about, so to speak, that something once emerged from the lair, or cave, that was so radically different? What lies at the beginning? The results of the study have already been politically prescribed on Home World, that the Pons are to shed light on humanity, that it is, in its original and unspoiled nature, polite, sweet, kind, deferent, diffident, social, noncompetitive, and innocent. Both Rodriguez and Brenner have a trait in common, however, which may explain why they have been sent—exiled, in a sense—to such an out-of-the-way locale. Both seek the truth. They enter the forest.

GHOST DANCE

Open Road Media In *Ghost Dance*, it is through Chance's keen eyes and weary heart that readers embark on a journey of discovery and sorrow. On the run across the plains, Chance stumbles upon Running Horse, a Sioux warrior enacting the sacred and violent ritual of the Sun Dance. Quickly, Chance is pulled into the world of the Sioux people. As their civilization teeters on the brink of destruction, the Sioux perform the mournful and frightening Ghost Dance. Clashes with the white man are frequent; the Wounded Knee Massacre approaches, still in the unknown distance; and violence and anger threaten the traditions of a proud and once-great people. Nearby, in her quaint sod house, Miss Lucia Turner awaits the full impact of those clashes. Dust on the horizon signals great change coming to her once-simple life. Lucia will soon become a different kind of woman. With *Ghost Dance*, author John Norman brings the same vigor and passion of storytelling and imagination that enriches his classic Gor novels to a vivid story of historical upheaval and personal exploration.

THE CALPA & NOTES PERTAINING TO A PANEL IN SALON D

Open Road Media Available for the first time as an ebook pairing, these two short stories by John Norman show off the verbal flair and philosophical complexity that go into the author's famous Gor Saga. *The Calpa* attempts to describe the indescribable and paints an image of a thing unseen and ancient along the beach of a tiny village. *Notes Pertaining to a Panel in Salon D* presents a lively SF convention panel exploring what life would be like if prehistory and evolution had skipped a beat.

IMAGINATIVE SEX

Open Road Media Sensual fantasy scenarios to spice things up in the bedroom. In 1974, the author of the controversial and popular Gor novels revealed his vision for an exciting, fulfilling sex life for all. *Imaginative Sex* outlines John Norman's philosophy on relations between the sexes. In the first nine chapters, from "Imaginative Sex: The New Sexual Revolution," through "Love, Hunters and Evolution," "Marriage, Sex and Normality," "Sex and the Brain," "Marriage and the Ventilation of Emotions," "Privacy," "Disease," "Requirements for Imaginative Sex," to "Imaginative Techniques," Norman details and develops his theories and ideas about sex in the modern age. In the tenth chapter, "Sensuous Fantasies: Recipes for Pleasure," he presents fifty-three scenarios designed to reintroduce fantasy and intimacy to the bedroom. Examples include: the Aphrodisiac Fantasy, the Rites-of-Submission Fantasy, the Lady Fantasy, the I-Am-His-Slave-Girl Fantasy, the Safari Fantasy, and the Blindfolded-Lovers Fantasy, as well as many other sensuous suggestions, detailed for the enjoyment of all truly adult readers. Find out what really lies behind the philosophy of Gor and the ways in which role-playing can spice up any love life. The book ends with an epilogue and a set of appendices that cover these important topics: Garments, Ties, Apparel in Fantasy, Notes on How to Buy a Slave Girl, and Notes on Investments, Documents, and Conception.

VAGABONDS OF GOR

Open Road Media Swords, slaves, and spies bring a Counter-Earth to vivid life in the cult classic series that's "a legend in speculative fantasy" (*Boing Boing*). Cabot and his friend Marcus, of Ar's Station, who have been spying for Ar in the Cosian encampments, now seek the long-inert forces of Ar to report acquired intelligence to their commander, Saphronicus, who proves to be of the treasonous party of Ar. Cabot and Marcus are placed under arrest, as spies. Primary forces of Ar, largely inactive in recent months, are now to pursue Cosian forces withdrawing from Ar's Station, through the vast Vosk delta to the sea. The Cosian forces, however, have avoided the delta, and the delta campaign is a ruse to decimate the armed might of Ar, to use as a weapon the marshes and swamps of the delta itself, their treacherous, trackless wildernesses and wastes, the quicksand, the insects, the serpents and reptiles, the local populations, to deliver a final decisive blow to what was once the unchallenged splendor and power of Gor's finest infantry. Rediscover this brilliantly imagined world where men are masters and women live to serve their every desire. *Vagabonds of Gor* is the 24th book in the Gorean Saga, but you may enjoy reading the series in any order.

DANCER OF GOR

GOR BOOK 22

Hachette UK *Doreen Williamson is a quiet, shy librarian on Earth. As many other young women she is distrustful of her attractions, frightened of men, introverted in manner and sexually inhibited. She lives in a quiet, lonely, dissatisfying, sheltered, frustrated desperation, distant from her true self, her nature denied, her only friends books and her secret thoughts. In the realization and enactment of a profound fantasy, after acute self-conflict, she dares to study dancing, a form of dance in which she is at last free to move her body as a female, a form of dance in which she may revel in her beauty and womanhood, a form of dance historically commanded by masters of selected, suitable slaves, belly dance. Thusly may she fantasize her longed-for desirability. This is, of course, her delicious, shameful secret, one which must be concealed from all, one which must be forever carefully guarded. Unbeknownst to herself, however, she has independently come to the attention of skilled assessors of women, of Gorean slavers. While secretly practicing in the library after hours she is surprised by three men. She must then dance, for the first time, before men. For the first, time, too, she discovers her own desirability, and that she is such as may be well bid upon. She will be taken to the beautiful, perilous world of Gor, there, in a collar, to learn her womanhood, and there, at last, to beautifully and profoundly find and fulfill herself.*

PLUNDER OF GOR

Open Road Media *Explore the counterearth of Gor—where men enslave women and science fiction and fantasy combine—in the latest installment of the long-running Gorean Saga. A mysterious package lies unclaimed somewhere in the great port of Brundisium, and it is rumored that its contents could determine the fate of a world. Whether or not that is true, one thing is certain: Men and beasts will kill to claim it. Meanwhile, a young woman, now merchandise, has been brought to the slave markets of Gor after displeasing a stranger in her secretarial job back on Earth. Unbeknownst to her, she holds the key to finding the elusive package—and changing the course of history forever. Inspired by works like Edgar Rice Burroughs’s John Carter of Mars novels and Robert E. Howard’s Almuric, this adventure series—alternatively referred to by several names including the Chronicles of Counter-Earth or the Saga of Tarl Cabot—has earned a devoted following for its richly detailed world building, erotic themes, and mash-up of science fiction, fantasy, history, and philosophy. Plunder of Gor is the 34th book in the Gorean Saga, but you may enjoy reading the series in any order.*